

**United States Department of the Interior Bureau of Land Management  
Visual Resource Management (VRM) Classification**

<b>Date</b> August 14, 2006		<b>Evaluator(s)</b> Michael Clayton	
<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 01	<b>Viewpoint</b> 1 : State Route 98	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

**Basis for Determining Visual Resource Inventory Classes**

**Class I.** Class I is assigned to all special areas where the current management situations require maintaining a natural environment essentially unaltered by man.

**Classes II, III, and IV.** These classes are assigned based on combinations of scenic quality, sensitivity levels, and distance zones as shown in the matrix above.

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<b>Date</b> August 12, 2006		<b>Evaluator(s)</b> Michael Clayton	
<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 01	<b>Viewpoint</b> 2 : Plaster City West	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

**Basis for Determining Visual Resource Inventory Classes**

**Class I.** Class I is assigned to all special areas where the current management situations require maintaining a natural environment essentially unaltered by man.

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<b>Date</b> August 12, 2006		<b>Evaluator(s)</b> Michael Clayton	
<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 01	<b>Viewpoint</b> 3 : County Road S2	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

**Basis for Determining Visual Resource Inventory Classes**

**Class I.** Class I is assigned to all special areas where the current management situations require maintaining a natural environment essentially unaltered by man.

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<b>Date</b> August 13, 2006		<b>Evaluator(s)</b> Michael Clayton	
<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 02	<b>Viewpoint</b> 4 : BLM Road 247	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

**Basis for Determining Visual Resource Inventory Classes**

**Class I.** Class I is assigned to all special areas where the current management situations require maintaining a natural environment essentially unaltered by man.

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<b>Date</b> August 13, 2006		<b>Evaluator(s)</b> Michael Clayton	
<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 03	<b>Viewpoint</b> 5 : De Anza Trail	<b>VRM Class</b> <b>II</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	<b>II</b>	III*	III	III	IV	IV	IV
	C	III	IV					
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

**Basis for Determining Visual Resource Inventory Classes**

**Class I.** Class I is assigned to all special areas where the current management situations require maintaining a natural environment essentially unaltered by man.

**Classes II, III, and IV.** These classes are assigned based on combinations of scenic quality, sensitivity levels, and distance zones as shown in the matrix above.

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<b>Date</b> August 14, 2006		<b>Evaluator(s)</b> Michael Clayton	
<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 04	<b>Viewpoint</b> 6: Jacumba Wilderness- North	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

**Basis for Determining Visual Resource Inventory Classes**

**Class I.** Class I is assigned to all special areas where the current management situations require maintaining a natural environment essentially unaltered by man.

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Visual Resource Management (VRM) Classification**

<b>Date</b> August 8, 2006		<b>Evaluator(s)</b> Michael Clayton	
<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 05	<b>Viewpoint</b> 7: SR98, Yuha Desert	<b>VRM Class</b> <b>III</b>	

		<b>Visual Sensitivity Levels</b>						
		<b>High</b>			<b>Medium</b>			<b>Low</b>
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

**Basis for Determining Visual Resource Inventory Classes**

**Class I.** Class I is assigned to all special areas where the current management situations require maintaining a natural environment essentially unaltered by man.

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<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 06	<b>Viewpoint</b> 8: I-8/Devil's Canyon	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

**Basis for Determining Visual Resource Inventory Classes**

**Class I.** Class I is assigned to all special areas where the current management situations require maintaining a natural environment essentially unaltered by man.

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<b>Scenic Quality Rating Unit (SQRU)</b> 07	<b>Viewpoint</b> 9: County Road S2	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

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<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 08	<b>Viewpoint</b> 10 : Painted Gorge Road	<b>VRM Class</b> <b>II</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	<b>II</b>	III*	III	III	IV	IV	IV
	C	III	IV					
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

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<b>Scenic Quality Rating Unit (SQRU)</b> 09	<b>Viewpoint</b> 11: BLM Road 085 (S)	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

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<b>Scenic Quality Rating Unit (SQRU)</b> 09	<b>Viewpoint</b> 12: BLM Road 236	<b>VRM Class</b> <b>III</b>	

		<b>Visual Sensitivity Levels</b>						
		<b>High</b>			<b>Medium</b>			<b>Low</b>
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

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<b>Scenic Quality Rating Unit (SQRU)</b> 09	<b>Viewpoint</b> 13: BLM Road 085 (N)	<b>VRM Class</b> <b>II</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	<b>II</b>	III*	III	III	IV	IV	IV
	C	III	IV					
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

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<b>Date</b> August 15, 2006		<b>Evaluator(s)</b> Michael Clayton	
<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 10	<b>Viewpoint</b> 14: BLM Road 075	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

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<b>Date</b> September 25, 2006		<b>Evaluator(s)</b> Michael Clayton	
<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 11	<b>Viewpoint</b> 15: Superstition Mtn. Open Area	<b>VRM Class</b> <b>II</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	<b>II</b>	III*	III	III	IV	IV	IV
	C	III	IV					
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

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<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 11	<b>Viewpoint</b> 16: BLM Roads 075/338	<b>VRM Class</b> <b>III</b>	

		<b>Visual Sensitivity Levels</b>						
		<b>High</b>			<b>Medium</b>			<b>Low</b>
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	III	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

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<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 12	<b>Viewpoint</b> 17: BLM Road 326	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

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<b>District</b> California Desert		<b>Field Office</b> El Centro	
<b>Scenic Quality Rating Unit (SQRU)</b> 13	<b>Viewpoint</b> 18: State Route 78	<b>VRM Class</b> <b>III</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	II	III*	III	III	IV	IV	IV
			IV*					
C	<b>III</b>	IV	IV	IV	IV	IV	IV	
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

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<b>Scenic Quality Rating Unit (SQRU)</b> 14	<b>Viewpoint</b> 19: Split Mountain Rd.	<b>VRM Class</b> <b>II</b>	

		Visual Sensitivity Levels						
		High			Medium			Low
<b>Special Areas</b>		I	I	I	I	I	I	I
<b>Scenic Quality</b>	A	II	II	II	II	II	II	II
	B	<b>II</b>	III*	III	III	IV	IV	IV
	C	III	IV					
		<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>f/m</b>	<b>b</b>	<b>s/s</b>	<b>s/s</b>
		<b>Distance Zones</b>						

\* Note: If adjacent area is Class III or lower, assign Class III, if higher assign Class IV

**Basis for Determining Visual Resource Inventory Classes**

**Class I.** Class I is assigned to all special areas where the current management situations require maintaining a natural environment essentially unaltered by man.

**Classes II, III, and IV.** These classes are assigned based on combinations of scenic quality, sensitivity levels, and distance zones as shown in the matrix above.